# 2019 Thursday Men's League Bylaws

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| Prize Fund: | $90 - (All goes back into prizes and EOY Banquet) |
| League Dates: | May 9th - Opening Scramble  September 11th - Closing Scramble |
| Tee Times: | 1:30 Shotgun Start - **12:00 Start on August 8th** - 1:00 start remainder of season |
| Rain Outs: | The golf shop will determine all rainouts. |
| Tees: | White (65+ have option to choose golds, with gold hdcp, must finish year with choice) |
| Match Format: | Best ball format, team vs. team. All handicaps used where they fall on card. Not reduced to low player in group - 1 pt for each hole won - 1/2 pt for ties - 2 pts for team with most holes won - 20 pts per match |
| Make-ups: | Can be played prior to or before 3rd Thursday following missed match - Inform golf shop<br>Matches not made-up within 3 weeks, results in both teams earning 0 points |
| Must inform golf shop / opponents: | Teams with 3+: Inform golf shop weekly with roster for day, very important!<br>Team can't make it: Must inform opponent to have makeup match. Options:<br>* Match Cards - prior to or within 3 weeks (both teams agree)<br>* Make-up match prior to or within 3 weeks<br>Must inform golf shop of changes!<br>Both teams fail to show without notice, both receive 0 points |
| 1 team shows | Team that shows plays against Par, 1 pt. for net birdie, 1/2 pt for net par, 0 pt for bogey+<br>If team scores 9 1/2 points or more, they receive 2 additional match points |
| 1 player on team | Call players on sub list, call golf shop for help, or play hard! 1 vs 2 |
| Subs | A sub list is available in the golf shop. Any RCC member or guest of RCC member may sub on a team provided they have a USGA hdcp, and pay guest fees. Guests can only play once per month. One team member must be present to earn points. |
| 4 Divisions | Divisions are formed by the average handicap of all players on roster. Total teams divided by 4. Division 1 handicap is a max 8. Players with higher handicaps will be adjusted to 8 or less, depending on original handicap less 90% handicap adjustment. |
| Handicaps | 90% of handicap used for all games and for all matches and weekly games. Not reduced to low. |
| Weekly Games | $5 per person, automatically in. Pay cash optional, otherwise charged to account.<br>All prizes paid in golf shop merchandise gift certificates<br>SKINS - $5 per person, Gross and Net Skins across all pools (1 big pot), you are out unless you get in prior to teeing off…. No late phone in's. - Cash Payout. |
| Weekly Prizes | Following golf each week - results - prize drawing - must be present to win. |
| Max Score | Pick up…. Circle hole, mark down score that gives you a net triple. If you pick up, your score can not be used for team score vs. opponents…. Unless that's their best is a pickup. |
| Putt it Out! | In games, in hole. Exception is if you pick up, net triple. |
| Pace of Play | No GAPS! The league is full with most holes having 2 groups. Groups slowing pace will be warned once. Upon the second warning, the group will be required to pick up and move to the next hole with points for hole being split.<br>This is a best ball event. If you out of the hole, pickup and get out of the hole |
| Posting of Scores | The golf shop will post scores for the league. Pickup holes will be assigned a score based on the GHIN ESC system. |
| Playoffs | Winners of each division + 2 wild card teams determined by highest average points per week without division win. |